

SG & ST Sales Tutorial om smart seating



## ST & SG Design

Compound-curved backrests that offer continuous support to its users with a lightweight design.

# Convenience, Comfort, Durability





## **Backrest Styling**

## **Perforated PolyBack**



Available on SG1K & SG2K models only

## Mesh Back



Available on the SG5K model only

# Upholstered Contoured PolyBack



Available on SG3B, SG3C, & SG3W models only

#### un-Upholstered Contoured PolyBack



Available on SG300 & SG3A models only



## **Ganging Dimensions**

Use these dimensions to determine the estimated space needed for a specific layout.







## **Arm Ganging Space**

1.5" arm rests space for ganged SG3x chairs



#### **Ganging-SG**

Detacheable ganging clips for SG3x chairs







#### **Arm Ganging Space**

0.75" arm rests space for ganged ST400 and ST400F chairs



#### **Ganging-ST4**

Detacheable floor ganging clips for ST400 and ST400F chairs



#### **Base Options & Accessories**



#### **Sled Base**

Available for ST400 - ST400F models

Silver powdercoated frame



#### 4-Leg Base (Tapered Legs)

Wall-saving design

Standard on SG300, SG3A, SG3B, SG3C, and SG3W models

Self-Leveling Glide – For all surfaces. Automatically adjusts.



#### **Wheelbarrow Caster/Glide Combination**

Available for SG1K and SG2K models only



#### SR-40 (Arm Option)

Available for ST400 Series chairs only



Carpet casters on all 4 legs

Available for SG1K, SG2K & SG5K models only



## **Stacking**

ST and SG chairs 4-leg guest and sled base stackability.

# SG3A/SG300

4-Leg Base stackability

SG3A floor stack **5** SG3A on dolly **12** 

SG300 chairs floor stack 5 SG300 chairs on dolly 12

# SG3W

4-Leg Base stackability

SG3W floor stack 3
SG3W on dolly stack 10

# SG3B/SGC3

4-Leg Base stackability

SG3B floor stack 4 SG3B on dolly 10

SG3C chairs floor stack 4 SG3C chairs on dolly 10

# ST400/ST400F

4-Leg/Sled Base stackability

ST400 floor stack 5 ST400 on dolly **30** 

ST400F chairs floor stack 4 ST400F chairs on dolly **15** 



Ex. SG300







